

## COMMUNITY MEETING REGARDING

**Proposed Late Night Use (5 a.m. to 2 a.m.) For a Retail Establishment  
At 96 South Third Street  
File No. PD18-006**

**Thursday, May 17, 2018  
6:00 p.m. – 7:30 p.m.  
MLK Library, Room 255  
150 East San Fernando Street  
San Jose, CA 95112**

Dear Neighbor,

As a property owner or tenant in the area of the proposed project described below, you are receiving this invitation to a community meeting where the project will be discussed. The meeting is hosted by the City of San José Planning Division and the project applicant. This is an opportunity for you to learn about the proposal and provide input. City staff will consider all comments at this meeting as well as comments made by phone or submitted in writing during the evaluation period of the proposal.

**Proposed Project: File No. PD18-006**– 96 South Third Street, located on the northeast corner of South Third Street and East San Fernando Street. Planned Development Permit to allow approximately 2,450 square feet of a retail establishment (7-eleven) and late night use (5 a.m. to 2 a.m.) on a 3.01-gross acre site.

If you have comments or questions about this project, please contact:

**City of San José Planning Division**  
Stefanie Farmer  
Project Manager  
Phone: 408-535-3861  
Email: [stefanie.farmer@sanjoseca.gov](mailto:stefanie.farmer@sanjoseca.gov)

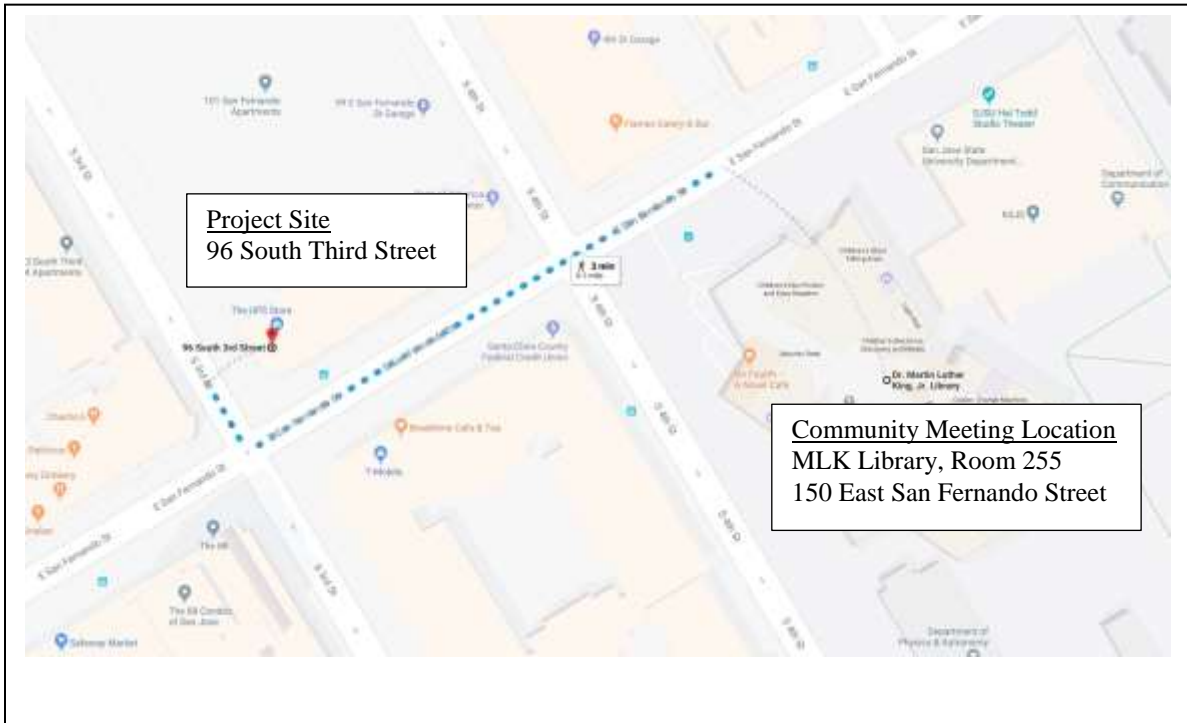
**Project Applicant**  
Jesse Kent  
Smith Development & Construction  
Phone: 916-966-7325  
Email: [j.kent@smithdcc.com](mailto:j.kent@smithdcc.com)

To arrange an accommodation under the Americans with Disabilities Act to participate in this meeting, please call 408-535-1260 (Voice) or 408-294-9337 (TTY) at least 48 hours before the meeting.

**Para información en español acerca de esta solicitud, comuníquese con Jennifer Provedor al (408) 793-4100, e indique el número de Proyecto PD18-006.**

**Để biết thêm chi tiết về tờ thông tin này bằng tiếng Việt, xin quý vị liên lạc  
Kiulan Pham số (408) 793-4174 và đọc số dự án PD18-006.**

Map of meeting location:



Map of project location:

